## AccessArt Progression (Skills and Knowledge) for Primary Schools Years 1 to 6

## Intent:

Through our holistic curriculum at Belmont School, we innovate and provide opportunities for our pupils to:

- Understand the ways art connects us with our history, helps us embrace the present, and empowers us to shape our future.
- Understand that art is far more than a series of technical skills, to ensure our pupils learn through art, as well as about art.
- Develop creativity, their sense of individuality and draw on their cultural experiences.
- Learn a wide range of skills, developing understanding and showing clear progression, developing them into budding artists!
- Have the opportunity to explore key issues associated with pupil well-being, such as self-confidence and self-esteem and combine this with wider global concepts to make our pupils well rounded, creative and confident artists.

## **Implementation:**

The Art and Design curriculum is implemented through Access Art's 'split' curriculum as Art and Design, and Design and Technology are taught alternatively each half term. <a href="https://www.accessart.org.uk/split-accessart-primary-art-curriculum/">https://www.accessart.org.uk/split-accessart-primary-art-curriculum/</a>. Access Art provides teachers with critical concepts, teaching notes, video prompts and a wealth of ideas to practise and embed Art skills and knowledge within their classes.

Through their planned schemes of work pupils will:

- Be exposed to the works of a wide variety of artists, designers and craftspeople from across the world, with a mix of contemporary and traditional artists.
- Focus on Pathways based around: 'drawing and sketchbook', 'surface and colour' and 'working in 3 dimensions'.

Teachers are confident in implementing the Art curriculum, our teachers will:

- Receive specific INSET days and afterschool CPD sessions to explore how to deliver the pathways to the pupils.
- Regular opportunities to take part in school to school moderation.
- Work in partnership with local and national art competitions.
- Work in partnership with local, national and international primary and secondary schools.

## Impact:

By the time our pupils leave our school they will:

- Express themselves confidently about the world around them through a variety of creative outlets.
- Embody personal and cultural expression through various mediums and art forms.
- Demonstrate knowledge, skills and terminologies and creative outlets.
- Develop their own artistic style that is evident in their sketchbooks.

SLT and subject leaders monitor the impact of our art provision through regular monitoring, including pupil, staff and parent voice.

Our curriculum is one in which the artists and artworks of social, cultural and historical significance are taught in correspondence with the cultural and social experiences of our community. Pupils develop the knowledge, skills, terminologies, and creative outlets to help them express themselves and the world around them with confidence.

Year 1	Purj	ole = Substantive Knowledge	Green = Implicit Knowledge / Skills		
Drawing	Sketchbooks	Painting	Making	Purpose/Visual Literacy/Articulation	
Understand drawing is a physical activity. Spirals  Understand there is a relationship between drawings on paper (2d) and making (3d).  That we can transform 2d drawings into 3d objects.  Explore lines made by a drawing tool, made by moving fingers, wrist, elbow, shoulder and body. Work at a scale to accommodate exploration. Spirals  Use colour (pastels, chalks) intuitively to develop spiral drawings. Spirals  Pupils draw from paused film, observing detail using pencil, graphite, handwriting pen. Flora & Fauna  Pupils draw from first hand observation, observing detail using materials above plus pastel, oil pastel and or pencil crayon. Flora & Fauna  Artists: Molly Haslund	Introduce what a sketchbook is for. Understand it is owned by the pupil for experimentation and exploration. Spirals  Make a simple elastic band sketchbook. Personalise it. Spirals  Use sketchbooks to:  Develop experience of primary and secondary colours Spirals Flora & Fauna  Practice observational drawing Spirals Flora & Fauna  Explore mark making Spirals Flora & Fauna	Understand watercolour is a media which uses water and pigment. Exploring Watercolour  Understand we can use a variety of brushes, holding them in a variety of ways to make watercolour marks. Exploring Watercolour  Explore watercolour in an intuitive way to build understanding of the properties of the medium. Exploring Watercolour  Paint without a fixed image of what you are painting in mind. Exploring Watercolour  Respond to your painting, and try to "imagine" an image within. Exploring Watercolour  Work back into your painting with paint, pen or coloured pencil to develop the imaginative imagery. Exploring Watercolour  Artists: Paul Klee, Emma Burleigh	Understand that sculpture is the name sometimes given for artwork which exists in three dimensions. Playful Making  Understand the meaning of "Design through Making" Playful Making  Use a combination of two or more materials to make sculpture. Playful Making  Use construction methods to build. Playful Making  Work in a playful, exploratory way, responding to a simple brief, using Design through Making philosophy. Playful Making  Artists: Christo & Jeanne-Claude, Faith Bebbington, Caitlind r.c. Brown & Wayne Garrett	Look at the work of artists who draw sculptors, and painters, listening to the artists' intention behind the worl and the context in which it was made. Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid.  All Pathways for Year 1  Reflect upon the artists' work, and share your response verbally ("I liked").  Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This wen well").  Some children may feel able to share their response about classmates work.  All Pathways for Year 1	
<b>Key vocabulary:</b> Spiral, Movemer Continuous, Oil Pastel, Dark, Ligl Colour, Pattern, Observation, Ca Drawing, (Water Soluble), Graph	nt, Blending, M <mark>ark Making,</mark> reful Looking, O <mark>bject,</mark>	Key vocabulary: Watercolour, Wash, Wet on dry, Wet on wet, Mark making, Primary colours, secondary colours, Colour mixing, Fluid, Imagination, Happy Accident, Explore, Discover, Develop, Scale	Key vocabulary: Sculpture, Sculptor, Three Dimensions, Respond Response, Design Through Making, Playful Making, Explore, Construction, Materials, Invent, Imagine, Tools, Construct, Structure, Balance	Key vocabulary: Reflect, Discuss, Share, Think	

Year 2	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		
Drawing	Sketchbooks	Collage	Printmaking	Making	Purpose/Visual Literacy/Articulation
Understand that we can use different media (sometimes combined in one drawing) to capture the nature of things we find. Explore & Draw	Continue to build understanding that sketchbooks are places for personal experimentation.  Understand that the way	Understand that we can combine collage with other disciplines such as drawing, printmaking and making. Explore & Draw  Use the observational drawings	Understand mono prints or mono types are prints made by drawing through an inked surface, transferring the marks on to another	Understand when we make sculpture by adding materials it is called Construction. Stick Transformation Project  Use Design through Making philosophy to playfully construct towards a loose brief. Stick Transformation Project	Understand artists take their inspiration from around them, collecting and transforming.  Understand that in art we can experiment and discover things for
Understand that we can hold our drawing tools in a variety of ways, experimenting with	each persons' sketchbook looks is unique to them. <u>All</u> <u>Pathways for Year 2</u>	made (see column 1 "drawing"), cutting the separate drawings out and using them to create a new	sheet. Explore Through Monoprint	Transform found objects into sculpture, using imagination and construction techniques including cutting, tying, sticking. Think	ourselves.  Look at the work of a printmaker, an
pressure, grip and speed to affect line. Explore & Draw  Visit local environment, collect	Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces	artwork, thinking carefully about composition. Work into the collage with further drawing made in response to the collaged sheet.	Transfer the skills learnt in drawing and sketchbooks to mono print by making	about shape (2d), form (3d), texture, colour and structure.  Stick Transformation Project  Artists: Chris Kenny	architect, and artists and learn to dissect their work to help build understanding. Understand how the artists experience feeds into their
natural objects, explore composition and qualities of objects through arranging, sorting & representing.	and Places inside a bought sketchbook. Explore & Draw	Explore & Draw  Collage with drawings to create invented forms. Combine with	monoprints using carbon copy paper (and or oil pastel prints), exploring the qualities of line.		work.  Understand we may all have different responses in terms of our thoughts
Photograph. Explore & Draw  Use drawing exercises to focus an exploration of observational	Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought	making if appropriate. Explore & Draw	Explore Through Monoprint  Artists: Xgaoc'o X'are,		and the things we make. That we may share similarities. Understand all responses are valid. <u>All Pathways for</u> <u>Year 2</u>
drawing (of objects above) combined with experimental mark making, using graphite, soft pencil, handwriting pen. Explore & Draw	sketchbook. Explore & Draw  Work in sketchbooks to:		Leonardo Di Vinci		Reflect upon the artists' work, and share your response verbally ("I liked"). Present your own artwork (journey
Work with care and focus, enjoying making drawings which are unrushed. Explore quality of line, texture and	Explore the qualities of different media. Explore & Draw Explore Through Monoprint				and any final outcome), reflect and share verbally ("I enjoyed This went well").  Talk about intention.
shape. Explore & Draw Explore Through Monoprint Create final collaged drawings	Make close observational drawings of small objects, drawn to scale, working slowly, developing mark	rond	er to	gether	Share responses to classmates work, appreciating similarities and differences.
(see column 5 "collage") which explore composition. Explore & Draw	making. Explore & Draw Explore Through Monoprint	fi o o		Juler	Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some
Artists: Rosie James, Alice Fox	Make visual notes about artists studied. Explore & Draw Explore Through Monoprint	Pon	1 1	2009	children may make films thinking about viewpoint, lighting & perspective. All Pathways for Year 2
Key vocabulary: Re-See, Present, Understanding, Impression, Light Pressure, Line, Mark, Page Mark I Share, Discuss, Feedback, Focus,	, Dark, Shade, Observational Dr Making, Pressure, Sense of Tou	rawing, Close study, Intention, ch, Wax resist, Tone, Shape, Reflect,	Key vocabulary: Mono Print, Mono Type, Carbon paper, Oil Pastel	Key vocabulary: Design Through Making, Experiment, Construct, Respond, Personality, Character, Material, Sculpture, Discard, Edit, Transform, Create, Line, Shape, Form, Angle, Scale, Structure, Balance, Sculpture, Film, Document	Key vocabulary: Narrative, Story, Imagination, Invent, Discover, Present, Reflect, Discuss, Share, Feedback

Year 3 Purple = Subst		antive Knowledge	Green = Implicit Knowledge / Skills		
Drawing	Sketchbooks	Painting	Making	Purpose/Visual Literacy/Articulation	
Understand that charcoal is a drawing medium that lends itself to loose, gestural marks made on a larger scale.	Continue to build understanding that sketchbooks are places for personal experimentation. All	Understand that paint acts differently on different surfaces. Cloth, Thread, Paint	Understand that many makers use other artforms as inspiration, such as literature, film, drama or music. Telling Stories	To understand that visual artists look to other artforms for inspiration.  Look at the work of an artist who uses gestural marks which	
Gestural Drawing with Charcoal Understand charcoal and earth pigment were our first drawing	Pathways for Year 3  Understand that the way each persons' sketchbook	Understand that we can create imagery using natural pigments and light. <u>Telling Stories</u>	Understand that when we make sculpture by moulding with our fingers it is called modelling (an additive process). Telling Stories	convey movement, illustrators and makers who take inspiration from literature, painters who also use textiles and artists who animate their work.	
tools as humans. <u>Gestural</u> <u>Drawing with Charcoal</u>	looks is unique to them. All Pathways for Year 3	Understand the concept of still life and landscape painting. Cloth, Thread, Paint	That clay and Modroc are soft materials which finally dry/set hard. Telling Stories	Understand artists often collaborate on projects, bringing different skills together.	
Know that Chiaroscuro means "light/dark" and we can use the concept to explore tone in drawings. Gestural Drawing	Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook.	Continue to develop colour mixing skills. Cloth, Thread, Paint	An armature is an interior framework which support a sculpture. <u>Telling Stories</u>	Deconstruct and discuss an original artwork, using the sketchbooks to make visual notes to nurture pupils own creative response to the work.	
with Charcoal  Make marks using charcoal using hands as tools. Explore	All Pathways for Year 3  Work in sketchbooks to:	Explore painting over different surfaces, e.g. cloth, and transfer drawing mark making skills into thread, using stitch to draw over	Use Modroc or air dry clay to model characters inspired by literature. Consider form, texture, character, structure. Telling Stories	Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. All Pathways for Year 3	
qualities of mark available using charcoal. <u>Gestural</u> <u>Drawing with Charcoal</u>	Explore the qualities of charcoal. Gestural Drawing with Charcoal	the painted fabric. <u>Cloth, Thread,</u> <u>Paint</u>	Make an armature to support the sculpture. <u>Telling Stories</u>	Reflect upon the artists' work, and share your response verbally ("I liked I didn't understand it reminded me of").  Present your own artwork (journey and any final outcome),	
Make charcoal drawings which explore Chiaroscuro and which explore narrative/drama through lighting/shadow (link to drama). Gestural Drawing with Charcoal	Make visual notes using a variety of media using the "Show Me What You See" technique when looking at other artists work to help consolidate learning and make the experience your	Artists: Alice Kettle, Hannah Rae	Artists: Rosie Hurley, Inbal Leitner, Roald Dahl, Quentin Blake	reflect and share verbally ("I enjoyed This went well I would have liked next time I might). Talk about intention.  Work collaboratively to present outcomes to others where appropriate. Present as a team.  Share responses to classmates work, appreciating similarities and	
Option to explore making gestural drawings with charcoal using the whole body (link to	own. Gestural Drawing with Charcoal Cloth, Thread, Paint			differences. Listen to feedback about your own work and respond.	
dance). Gestural Drawing with Charcoal  Develop mark making skills by deconstructing the work of artists. Cloth, Thread, Paint  Artists: Heather Hansen, Laura McKendry, Edgar Degas	Telling Stories  Develop mark making skills. Gestural Drawing with Charcoal Cloth, Thread, Paint Telling Stories	rong	er togeth	Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. All Pathways for Year 3	
Key vocabulary: Charcoal, Gestura Making, Sweeping, Fast, Slow, Ge Tonal Values, Dark, Light, Midton Positive & Negative Shapes, Dran Shadow, Atmosphere, Narrative, Memory, Trace, Photograph, Film Present	entle, Energetic <mark>, Chiaroscu</mark> ro, e, Squint.Hand <mark>prints, Tools,</mark> na, Silhouette, Lighting, Repetitive, Motion, Echo,	Key vocabulary: Background, Foreground, Detail, Gesture, Impasto, Dilute, Colour Mixing	Key vocabulary: Watercolour, Exaggerate, Gesture, Sketchbooks, Brainstorm, Explore, Experiment, Test, Try Out, Sculpture, Armature, Structure, Cover, Modroc, Clay, construct, Model, Character, Personality, Feedback, Photograph, Lighting, Composition, Focus, Intention	Key vocabulary:  Present, Review, Reflect, Process, Outcome	

Painting  Understand that still life name given to painting (or making) a collection of objects/elements. Exploring Still Life  That still life is a genre which artists hat for hundreds of years, and which contartists still explore today. Exploring Still Life  To explore colour (and colour mixing) pattern and composition in creating a consider lighting, surface, foreground background. Exploring Still Life  To use close observation and try differ tones to capture 3d form in 2 dimension to use collage from painted sheets). Exploring Still Life  Options to work in clay, making reliefs fruit still lives, or make 3d graphic still ink and foam board. Exploring Still Life  It with the mg Through of the paint with 3d makes t	challenging. To understand its takes a combination of skills, but that we can learn through practice. That it is ok to take creative risks and ok if things go wrong as well as right. Festival Feasts  Develop our construction skills, creative thinking and resilience skills by making sculpture which combines lots of materials. Use tools to help us construct and take creative risks by experimenting to see what happens. Use Design through Making philosophy and reflect at all stages to inform future making. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  Artists: Claes Oldenberg, Lucia Hierro, Nicole Dyer  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts	artists, esses, sing visual d own the ects, bringing using the pupils own asses in terms it we may are valid. All ir response ninded me
Understand that still life name given to painting (or making) a collection of objects/elements. Exploring Still Life  That still life is a genre which artists had for hundreds of years, and which contartists still explore today. Exploring Still Life  To explore colour (and colour mixing) pattern and composition in creating a consider lighting, surface, foreground background. Exploring Still Life  To use close observation and try differ tones to capture 3d form in 2 dimension to use collage from painted sheets). Exploring Still Life  Options to work in clay, making reliefs fruit still lives, or make 3d graphic still ink and foam board. Exploring Still Life  To explore painting on different surface	challenging. To understand its takes a combination of skills, but that we can learn through practice. That it is ok to take creative risks and ok if things go wrong as well as right. Festival Feasts  Develop our construction skills, creative thinking and resilience skills by making sculpture which combines lots of materials. Use tools to help us construct and take creative risks by experimenting to see what happens. Use Design through Making philosophy and reflect at all stages to inform future making. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  Artists: Claes Oldenberg, Lucia Hierro, Nicole Dyer  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts  To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts	esses, ising visual down the ects, bringing using the pupils own esses in terms it we may are valid. All
nt with  ng Through  To explore painting on different surface	Artists: Claes Oldenberg, Lucia Hierro, Nicole Dyer  Artists: Claes Oldenberg, Lucia Hierro, Present your own artwork (journey and any	inal
Feasts  To make work as part of a community, understand how everyone can contrib a larger artwork. Festival Feasts  Artists: Paul Cezanne, Peter Claesz, M	went well I would have liked next time I inspired by). Talk about intention.  Work collaboratively to present outcomes to where appropriate. Present as a team.  Melchior d'  Share responses to classmates work, appreciate to the state of the s	yed This night I was others
Source, quencing, culate, Composition, Viewfinder, Lighting, Back	own work and respond.  Document work using still image (photograp making a drawing of the work. If using photograp making a drawing of	hy) or by graphy ay make film tive. <u>All</u> ond,
	To make work as part of a communit understand how everyone can contribute a larger artwork. Festival Feasts  Through Still Life  Artists: Paul Cezanne, Peter Claesz, Medicoeter, Jan Davidsz, Jacob Vos Pecis, Nicole Dyer, Baas Meeuws, Hinderstand	To make work as part of a community/class and understand how everyone can contribute towards a larger artwork. Festival Feasts  Through till Life  Artists: Paul Cezanne, Peter Claesz, Melchior d' Hondecoeter, Jan Davidsz, Jacob Vosmaer, Hilary Pecis, Nicole Dyer, Baas Meeuws, Hirasho Sato  Source, Quencing, Contemporary, Objects, Arrangements, Composition, Viewfinder, Lighting, Background, Foreground, Light, Dark, Tone, Shadow, Colour,  Work collaboratively to present outcomes to where appropriate. Present as a team.  Share responses to classmates work, apprecis similarities and differences. Listen to feedbact own work and respond.  Document work using still image (photograp making a drawing of the work. If using photoconsider lighting about viewpoint, lighting & perspect Pathways for Year 4.  Key vocabulary: Still Life, Genre, Traditional, Contemporary, Objects, Arrangements, Composition, Viewfinder, Lighting, Background, Foreground, Light, Dark, Tone, Shadow, Colour, Installation, Surface, Fabric, Texture,

Year 5 Purple = Substantive		e Knowledge Green = Implicit Knowledge / Ski		xills	
Drawing	Sketchbooks	Painting	Making	Purpose/Visual Literacy/Articulation	
Understand that designers	Explore mark making.	Mix colour intuitively to	Understand that architects and other artists	Look at the work of designers, artists, animators, architects.	
create fonts and work with	Typography & Maps Fashion	create painted sheets.	have responsibilities towards society.		
Гуроgraphy. <u>Typography &amp;</u>	<u>Design</u>	Use pattern to decorate,	Understand that artists can help shape the	Understand the processes, intentions an outcomes of different artists, using visual notes	
<u>Maps</u>		working with more paint	world for the better. <u>Architecture: Big or</u>	in a sketchbook to help consolidate and own the learning.	
	Make visual notes to capture,	or ink. Transform these	Small Fashion Design		
Understand that some artists	consolidate and reflect upon	2d patterned sheets into		Understand we may all have different responses in terms of our thoughts and the things	
ise graphic skills to create	the artists studied.	3d forms or collaged	in a control of	we make. That we may share similarities. Understand all responses are valid. <u>All Pathwa</u>	
pictorial maps, using symbols	Typography & Maps	elements to explore	Use Design through Making and scale	for Year 5	
personal and cultural) to map	Architecture: Big or Small	fashion design (see	models to create a piece of architecture		
dentity as well as geography.	<u>Fashion Design</u>	column 6 "making").	which would make the world a better place.	Reflect upon the artists' work, and share your response verbally ("I liked I didn't understand it reminded me of It links to").	
Гуроgraphy & Maps	Explore ideas relating to	<u>Fashion Design</u>	Use a combination of materials, construction methods and tools. Reflect as part of the	understand It reminded me of It links to ).	
Create fonts inspired by	design (though do not use		building process so that you can understand	Present your own artwork (journey and any final outcome), reflect and share verbally ("I	
objects/elements around you.	sketchbooks to design on		how your intention relates to the reality of	enjoyed This went well I would have liked next time I might I was inspired by).	
Use close observational	paper), exploring thoughts		what you are building. Architecture: Big or	Talk about intention.	
drawing with pen to inspire,	about inspiration source,		Small	Talk about interition.	
and use creative skills to	materials, textures, colours,	7 /	<u>Sittuit</u>	Work collaboratively to present outcomes to others where appropriate. Present as a	
ransform into letters.	mood, lighting etc.		Option to work in 3d to devise fashion	team.	
Typography & Maps	Architecture: Big or Small	7 / 2	constructed from patterned papers. Fashion		
77-8	Fashion Design		Design	Share responses to classmates work, appreciating similarities and differences. Listen to	
Oraw over maps/existing			<u>Design</u>	feedback about your own work and respond.	
marks to explore how you can	Experiment with colour mixing				
nake mark making more	and pattern, working towards		Fashion Artists: Alice Fox, Rahul Mishra,	Document work using still image (photography) or by making a drawing of the work. If	
visually powerful. Typography	creating paper "fabrics" for		Pyer Moss, Tatyana Antoun, Hormazd	using photography consider lighting and focus. Some children may make films thinking	
<u>&amp; Maps</u>	fashion design. <u>Fashion Design</u>		Narielwalla	about viewpoint, lighting & perspective.	
Combine drawing with making			Architect Artists: Shoreditch Sketcher,	Discuss the ways in which artists have a responsibility to themselves/society. What	
to create pictorial / 3	0	100	Various Architects	purpose does art serve? All Pathways for Year 5	
dimension maps which	V			pulpose does dit serve: Militatiways for feat 5	
explore qualities of your					
personality or otherwise					
espond to a theme. Explore		16			
ine weight, rhythm, grip, mark		A. T			
naking and shape, and					
explore how 2d can become		- 00		0.0	
3d through manipulation of					
paper. Typography & Maps		CA COLD B		SINA.	
Artista Lauisa Fili Corres		P. a.	ger tog		
Artists: Louise Fili, Grayson					
Perry, Paula Scher, Chris Kenny					
Centry		7			
<i>Key vocabulary:</i> Typography, Let			rary, Historical, Fashion Design, Designers,	Key vocabulary: Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities,	
Communicate, Emotions, Purpos	se, Intention, Pla <mark>yful,</mark>	Design Brief, Colour, Textu	re, Shape, Form, Texture, Material, Design	Differences,	
Exploratory, Visual Impact, Picto	· · · · · · · · · · · · · · · · · · ·	through Making, Model, M	laquette, Body, Wearable, Fit for Purpose,		
Present, Share, Reflect, Respond	l, Articulate, Feedback, Cr <mark>it,</mark>		p <mark>ir</mark> ati <mark>onal,</mark> Vision <mark>ar</mark> y, Environm <mark>en</mark> tal, Tiny		
Similarities, Differences,			Structure, Materials, Balance, Scale, Interior,		
		Exterior, Context, Location			

Year 6 Purple = Substan		ive Knowledge	Green = Implicit Knowledge / Skills		
Drawing	Sketchbooks	Printmaking	Making	Purpose/Visual Literacy/ Articulation	
Understand that there is often a close relationship between drawing and making. Understand that we can transform 2d drawings into 3d objects. 2D to 3D  Understand that graphic designers use typography and image to create packaging which we aspire to use. 2D to 3D  Understand that there are technical processes we can use to help us see, draw and scale up our work. 2D to 3D  Explore using negative and positive space to "see" and draw a simple element/object. 2D to 3D  Use the grid system to scale up the image above, transferring the image onto card. 2D to 3D	Practise seeing negative and positive shapes. 2D to 2D Activism  Using the grid method to scale up an image. 2D to 3D  Explore what your passions, hopes and fears might be. What makes you you? How can you find visual equivalents for the words in your head? Activism  Explore colour: make colours, collect colours, experiment with how colours work together. Activism  Explore combinations and layering of media. Activism  Develop Mark Making Activism 2D to 3D Shadow Puppets  Make visual notes to capture, consolidate and reflect upon the artists	Understand that artists sometimes use their skills, vision and creativity to speak on behalf of communities they represent, to try to change the world for the better.  Activism  Understand that the nature of the object (artwork in gallery, graffiti on wall, zine) can be specific to the intention of the artist. Activism  Explore what kinds of topics or themes YOU care about. Articulate your fears, hopes, dreams. Think about what you could create (possibly working collaboratively) to share your voice and passion with the world. Activism  Use screen printing and/or mono printing over collaged and painted sheets to create your piece of activist art. Activism  Or create a zine using similar methods. Activism  Artists: Luba Lukova, Faith Ringgold, Shepard Fairey	Understand that artists reinvent. Understand that as artists, we can take the work of others and re-form it to suit us. That we can be inspired by the past and make things for the future. Shadow Puppets  Combine making with drawing skills to create shadow puppets using cut and constructed lines, shapes and forms from a variety of materials. Working collaboratively to perform a simple show sharing a narrative which has meaning to you. Shadow Puppets  Artists: Lotte Reiniger, Matisse, Wayang Shadow Puppets, Phillipp Otto Runge, Pippa Dyrlaga, Thomas Witte	Look at the work of designers, artists, art activists, installation artists, craftspeople and puppeteers.  Understand that artists use art to explore their own experience, and that as viewers we can use our visual literacy skills to learn more about both the artist and ourselves.  Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. All Pathways for Year 6  Reflect upon the artists' work, and share your response verbally ("I liked I didn't understand it reminded me of It links to").  Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well I would have liked next time I might I was inspired by). Talk about intention.  Work collaboratively to present outcomes to others where appropriate. Present as a team.  Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.  Document work using still image (photography) or by making a drawing of the work. If using	
marks to the "flat image". 2D to 3D  Artists: Lubaina Himid, Claire Harrup	studied. Activism 2D to 3D Shadow Puppets	Stronger	together	mg. mg a perspective.	
Key vocabulary: 2D Drawin, Negative space, Grid meth Typography, Graphic Desig Balance, Present, Share, Re Feedback, Crit, Similarities	od, Scaling up, Net, gn, Collage, Structure, eflect, Respond, Articulate,	Key vocabulary: Activism, Voice, Message, Community, Poster, Zine, Screenprinting	Key vocabulary: Paper cutting, Cut Outs, Shadow puppets, Performance, Narrative, Character	Key vocabulary: Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,	